BSD mbuf structure

- next
- offset
- length
- type

Data (112 bytes)

- Next mbuf for this object
  - 36 bytes
  - Type: DATA
  - 24 bytes

- Next object in a list
Receiving a packet in BSD Unix

1. Interrupt: Non-buffer
   - Enqueue packet
   - Post IOP

2. Deferred Procedure Call:  - High priority
   - De-fragmentation, TCP
   - Enqueue on socket

3. Application:  - Copy buffer to user space
   - Return from recv call