

Data Processing on Modern Hardware

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Fall 2012

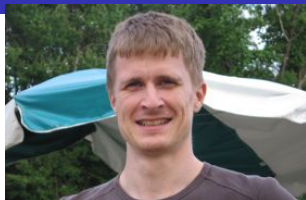
A Few Words About Me

Jens Teubner

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1996–2001 Diploma in Physics, U Konstanz

2001–2005 Research assistant, DBIS Group, U Konstanz

2005–2007 Research assistant, Database Group, TU München

Oct 2006 PhD in Computer Science (XML query processing)

2007–2008 Postdoc, IBM T. J. Watson Research Center, NY, USA

since 8/2008 Senior Researcher, Systems Group, ETH Zurich

Topic: Database systems on modern computing hardware,
mainly using FPGAs and hardware-accelerated networks

A Motivating Example (Memory Access)

Task: sum up all entries in a two-dimensional array.

Alternative 1:

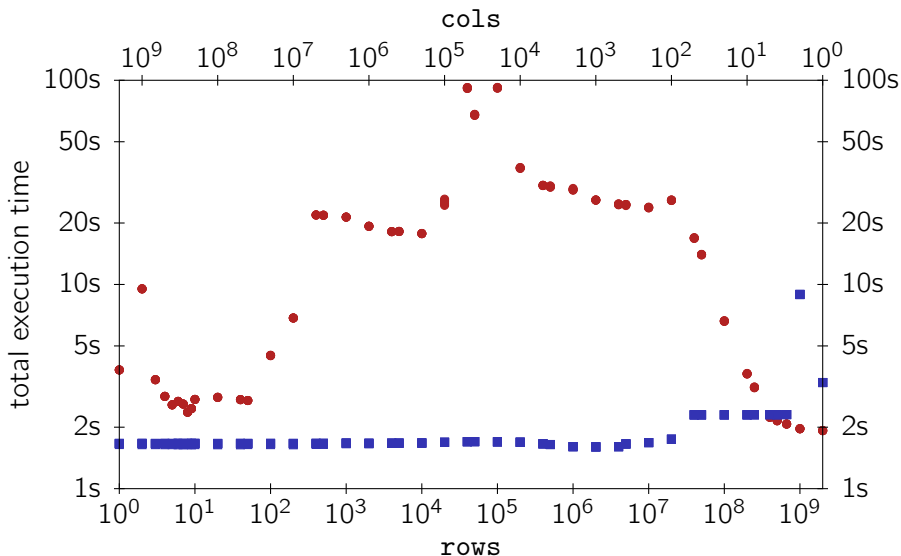
```
for (r = 0; r < rows; r++)  
    for (c = 0; c < cols; c++)  
        sum += src[r * cols + c];
```

Alternative 2:

```
for (c = 0; c < cols; c++)  
    for (r = 0; r < rows; r++)  
        sum += src[r * cols + c];
```

Both alternatives touch the same data, but in different order.

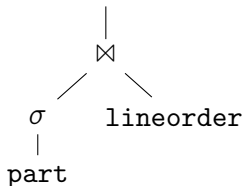
A Motivating Example (Memory Access)



A Motivating Example (Multi-Core)

Task: run parallel instances of the query

```
SELECT SUM(lo_revenue)
  FROM part, lineorder
 WHERE p_partkey = lo_partkey
    AND p_category <= 5
```



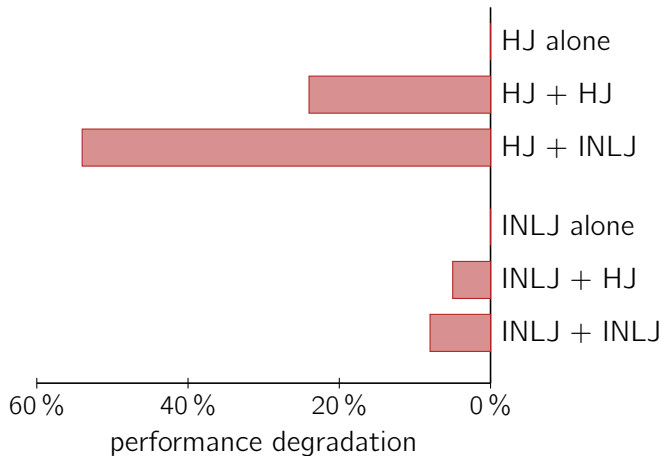
To implement \bowtie use either

- a **hash join** or
- an **index nested loops join**.

Results taken from 'Lee, Ding, Chen, Lu, and Zhang. MCC-DB: Minimizing Cache Conflicts in Multi-core Processors for Databases. *VLDB 2009*.'

A Motivating Example (Multi-Core)

Co-run independent instances on different CPU cores.



Concurrent queries may seriously affect each other's performance.

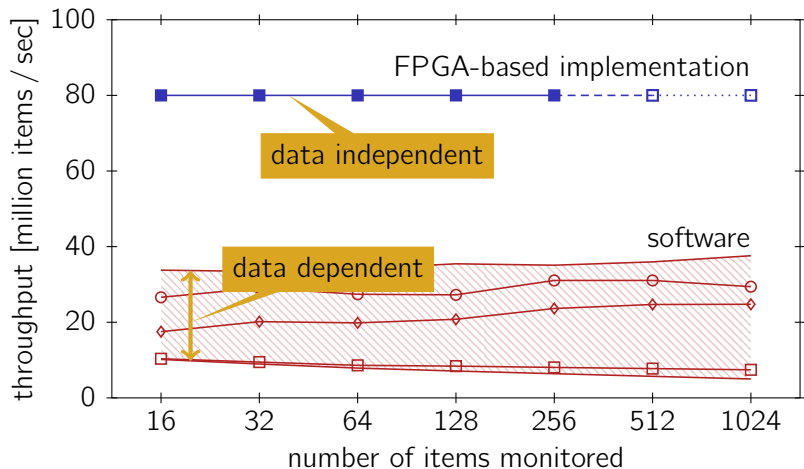
A Motivating Example (Non-Commodity Hardware)

Task: in a long stream of items, find those items that occur most often.

Algorithm *Space-Saving* (Metwally *et al.*, TODS, vol. 31(3), 2006):

```
1 foreach stream item  $x \in S$  do
2   find bin  $b_x$  with  $b_x.item = x$  ;
3   if such a bin was found then
4      $b_x.count \leftarrow b_x.count + 1$  ;
5   else
6      $b_{min} \leftarrow$  bin with minimum count value ;
7      $b_{min}.count \leftarrow b_{min}.count + 1$  ;
8      $b_{min}.item \leftarrow x$  ;
```

A Motivating Example (Non-Commodity Hardware)



Jens Teubner, René Müller, and Gustavo Alonso. FPGA Acceleration for the Frequent Item Problem. *ICDE 2010*.

- Cache Awareness
 - How can we place data in memory and access it in a way that makes optimal use of memory caches?
- Query Execution
 - How can we tune our algorithms to fit modern processor architectures?
- Multi-Core Architectures
 - How can we exploit the parallelism provided by multi-core architectures?
- Specialized Hardware
 - How can we (mis-)use specialized hardware for data processing (*e.g.*, GPUs, FPGAs, modern NICs)?

Lecture:

- Thursdays, 13–15h, Room CAB G 59
- Course website:
<http://www.systems.ethz.ch/courses/fall12012/DPMH>
Please visit this website **regularly**. We will frequently post new information during the semester.

Exercises:

- Mondays, 15–16h, Room CAB G 59 (right after lecture)
- Held by **Cagri Balkesen** (cagri.balkesen@inf.ethz.ch)
- First exercise: today
- Exercise material is part of the course content!

There will be a **written exam** in the **exam session**.

- Duration: 90 min
- More details when the semester end approaches.

- I'd like to make this course highly **interactive**.
 - Please speak up, discuss, ask questions!
- The material we discuss is relevant in **practice**.
 - We'll provide practical examples and exercises.
 - You achieve maximum fun factor if you verify techniques on **your** machine.

This is **not** a standard course (often even “bleeding edge”).

- There is **no real textbook** for this course.
Computer architecture basics are covered in “Computer Architecture: A Quantitative Approach” by Hennessy and Patterson, though.
- I’ll make **lecture slides** available on the web.
- Most material is taken out of **research papers**.
 - I’ll give references to those papers.
 - These are all good and easy-to-read papers.
- If you attended “Architecture & Implementation of DBMS,” you’ll recognize some ideas again.

MonetDB implements many of the techniques we'll talk about.

- MonetDB is open-source: <http://monetdb.cwi.nl/>
- Support for SQL and XQuery¹, multi-platform
- Numerous tools to look “under the hood” of MonetDB.
- Primary development: CWI Amsterdam
- Try it out yourself!

¹<http://www.pathfinder-xquery.org/>

Avalanche is a related research project within the Systems Group.

- The project is highly active and internationally very successful.
- **You** could help us:
 - Labs, semester projects, Master projects, etc.
- **Approach me** if you'd like to contribute to a vibrant project at the forefront of research.

More information about Avalanche:

<http://www.systems.ethz.ch/research/projects/avalanche/>